ItemsControl

Slouzi na vytvoreni jakesi sablony z poskladanych controlu ktera se opakuje tolikrat kolik je itemu v kolekci na kterou je bindovano ItemsSource

<ItemsControl ItemsSource="{Binding Path=Filters}" >

<ItemsControl.ItemsPanel>

<ItemsPanelTemplate>

<StackPanel Orientation="Horizontal"/>

</ItemsPanelTemplate>

</ItemsControl.ItemsPanel>

<ItemsControl.ItemTemplate>

<DataTemplate>

<Grid>

<Grid.RowDefinitions>

<RowDefinition />

<RowDefinition />

</Grid.RowDefinitions>

<Grid.ColumnDefinitions>

<ColumnDefinition />

<ColumnDefinition Width="Auto" />

</Grid.ColumnDefinitions>

<TextBlock

Grid.Row="0"

Grid.Column="0"

Grid.ColumnSpan="2"

Text="{x:Static gui:GuiResources.Owner}" />

<ComboBox Grid.Row="1" Grid.Column="0" />

<Button

Grid.Row="1"

Grid.Column="1"

Style="{StaticResource ItemsControlButtonStyle}">

<Image Margin="1" Source="{StaticResource DoubleArrow}" />

</Button>

</Grid>

</DataTemplate>

</ItemsControl.ItemTemplate>

</ItemsControl>